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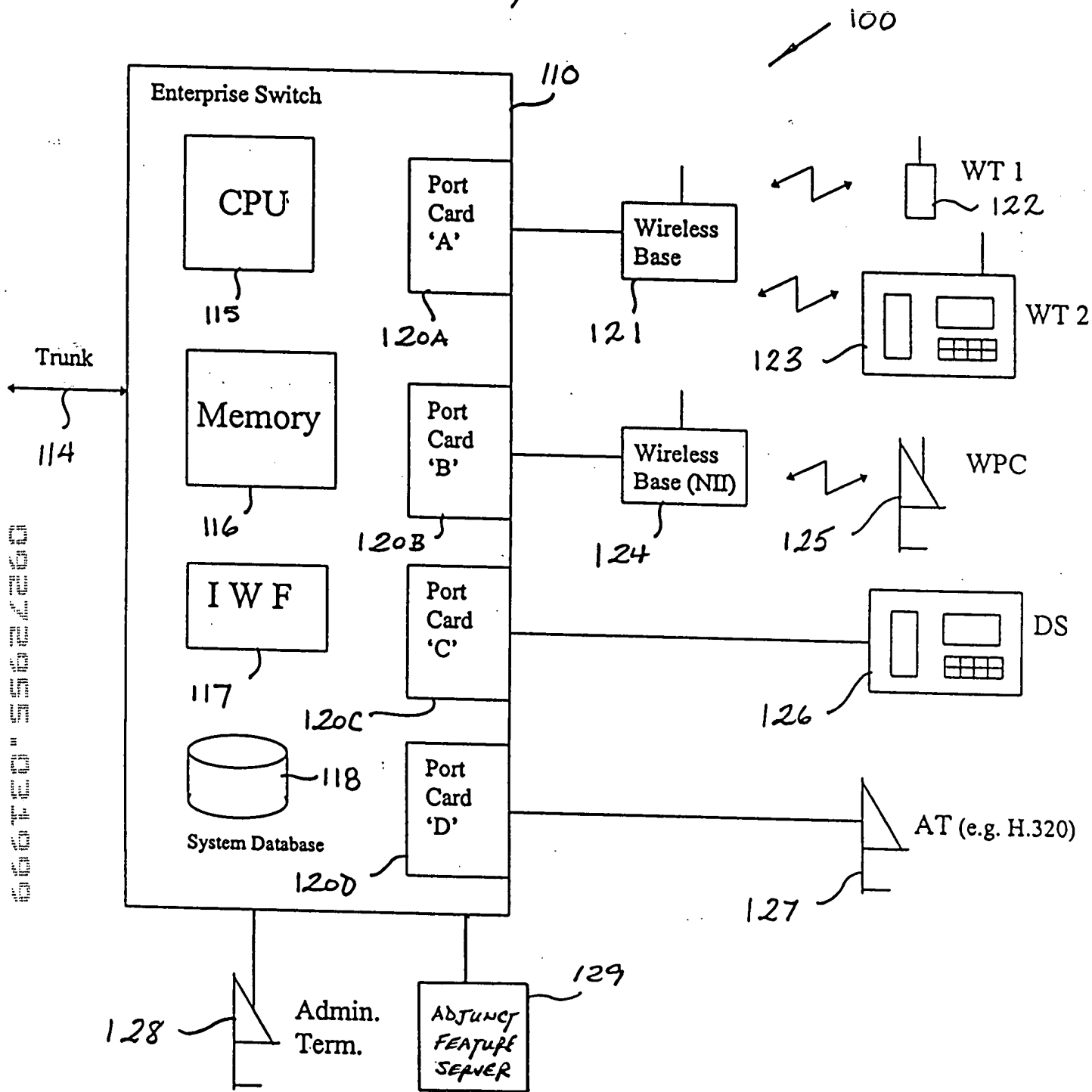
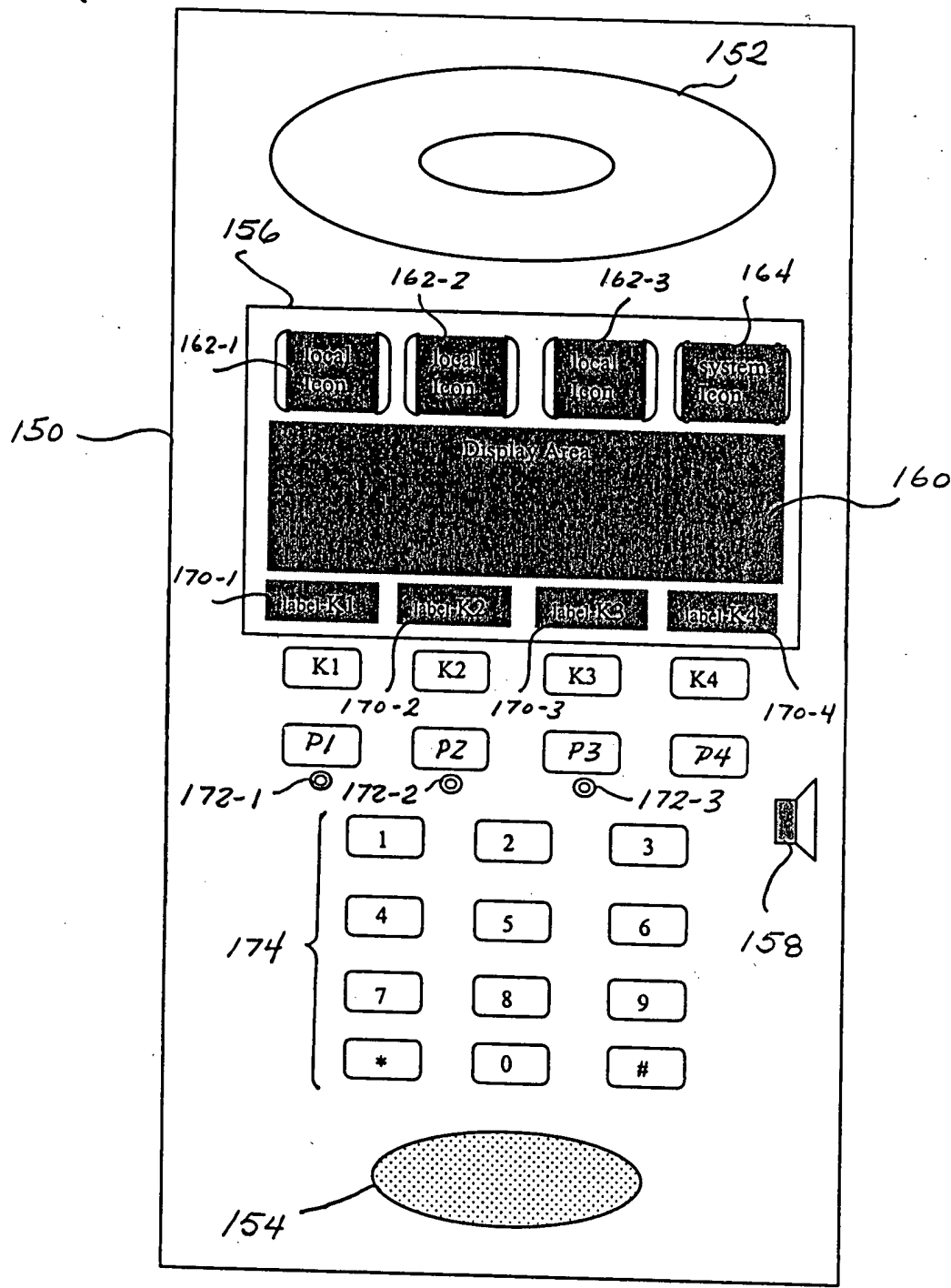


FIG. 1

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FIG. 2

Figure 1 is a state transition diagram for a system with three states: **stby** (standby), **download**, and **system**. The diagram shows transitions between these states. From **stby**, there are transitions to **download** and **system**. From **download**, there is a transition back to **stby**. From **system**, there is a transition back to **stby**. From **stby**, there is a transition to **local**, and from **local**, there is a transition back to **stby**. A self-loop is shown on the **local** state. Below the diagram, there are two examples of a **SWITCH** signal. The first example shows a **SWITCH** signal with a **WT** (wait) period, where **Others** are blocked. The second example shows a **SWITCH** signal with a **WT** period, where the signal is active.

FIG. 3

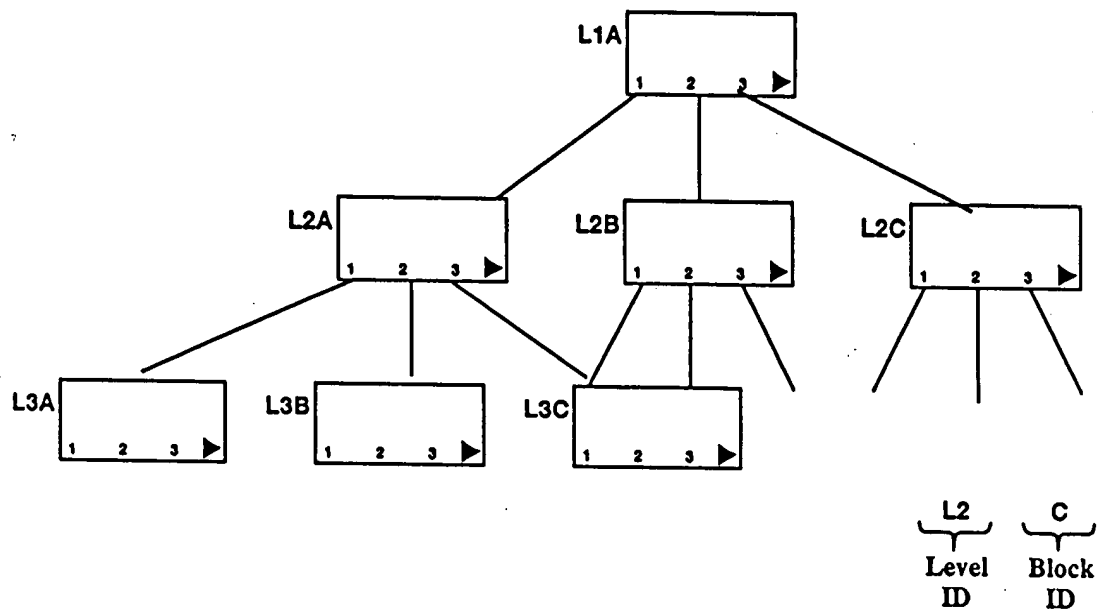


FIG. 4

[illegible]

FIG. 5

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Current SID	SLK No.	SLK LABEL	System Button ID	Next (new) SID	Activity List
ANY	Incoming call or [line] button	any	any	2a	
1a (Home)	1	Dir	20	6a	
	2	Redial	21	2a	
	3	SAC	22	1a	inverse video icon (redir)
	4	<more>	-	1b	
1b (Feature state)	1	f1	-		
	2	f2	-		
	3	f3	-		
	4	<more>	-	1c	
1c (Feature state)	1	f4	-		
	2	f5	-		
	3	local	-		
	4	<more>	-	1a	
2a (Offhook state)	1	Conf	3	3a	press hard buttons {CAs} and incoming call will lead into this SID.
	2	Trans	4	4a	
	3	Hold	5	5a	
	4	<more>	-	2b	
2b (Feature state)	1	f6	-		
	2	f7	-		
	3	f8	-		
	4	<more>	-	2c	
2c (Feature state)	1	f9	-		
	2	f10	-		
	3	f11	-		
	4	<more>	-	2a	
3a (Conf state)	1	Drop	2	3a	2: 2 or less parties in call 3: 3 or more parties in call
	2	Add	3	3a / 7a	goto state 7a when more than 6 parties in the conference call
	3	Hold	5	5a	
	4	<more>	-	3b	

FIG. 6A

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3b (Feature state)	1	f12	-		
	2	f13	-		
	3	f14	-		
	4	<more>	-	3c	
3c (Feature state)	1	f15	-		
	2	f16	-		
	3	f17	-		
	4	<more>	-	3a	
4a (Trans state)	1	Trans	4	1a	
	2	Exit / normal	13	2a	
	3	{blank}	-	-	
	4	<more>	-	4b	
4b (Feature state)	1	f18	-		
	2	f19	-		
	3	f20	-		
	4	<more>	-	4c	
4c (Feature state)	1	f21	-		
	2	f22	-		
	3	f23	-		
	4	<more>	-	4a	
5a (Hold state)	1	Conf	3	3a	press hard buttons {CAs} will lead to SID: 2
	2	Trans	4	4a	
	3	{blank}	-	-	
	4	<more>	-	5b	
5b (Feature state)	1	f24	-		
	2	f25	-		
	3	f26	-		
	4	<more>	-	5c	
5c (Feature state)	1	f27	-		
	2	f28	-		
	3	f29	-		
	4	<more>	-	5a	
6a (Dir state)	1	Next	11	6a	
	2	Cdisp	12	2a	
	3	Exit / normal	13	1a	set system link timer (15 sec) at SWITCH before tearing down the radio link
	4	{blank}	-	-	
7a (Conf Max state)	1	Drop	2	3a	2: 2 or less parties in call 3: 3 or more parties in call
	2	<blank>	-	-	don't show the Add label
					when more than 6 parties in the conference call
	3	Hold	5	5a	
	4	<more>	-	3b	

FIG. 6B

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Control Table Download	
STATE_ID	Octet 4
LID 1	Octet 5
LID 2	Octet 6
	...
LID n	Octet n+4

FIG. 7

LABEL TABLE DOWNLOAD								
BITS:								
8	7	6	5	4	3	2	1	
LID n								octet 4
SBID								octet 5
LN-CHAR1								octet 6
LN-CHAR2								octet 7
LN-CHAR3								octet 8
LN-CHAR4								octet 9

FIG. 8

00000000 00000000 00000000 00000000